

Year 5 Art Autumn

<p><b>Drawing: I need space</b>  <b>Extra: Christmas Cards</b></p>	<p>Exploring the purpose and impact of images from the 'Space race' era of the 1950s and 60s; developing independence and decision-making using open-ended and experimental processes; combining drawing and collagraph printmaking to create a futuristic image.</p>
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Develop ideas more independently from their own research. Explore and record their plans, ideas and evaluations to develop their ideas towards an outcome.

Spring

<p><b>Painting and mixed media</b> <b>Portraits</b></p>	<p>Apply paint with control in different ways to achieve different effects, experimenting with techniques used by other artists and applying ideas to their own artworks eg making choices about painting surfaces or mixing paint with other materials. Develop a painting from a drawing or other initial stimulus. Explore how collage can extend original ideas. Combine a wider range of media, eg photography and digital art effects.</p>
<p><b>Drawing</b> <b>I need space</b></p>	<p>To use a broader range of stimulus to draw from, such as architecture, culture and photography. Begin to develop drawn ideas as part of an exploratory journey. Apply known techniques with a range of media, selecting these independently in response to a stimulus. Draw in a more sustained way, revisiting a drawing over time and applying their understanding of tone, texture, line, colour and form.</p>

Confidently use sketchbooks for purposes including recording observations and research, testing materials and working towards an outcome more independently.  
Extend ideas for designs through sketchbook use and research, justifying choices made during the design process.  
Research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.  
Discuss the processes used by themselves and by other artists, and describe the particular outcome achieved. Use their knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.

Summer

<p><b>Sculpture and 3D</b> <b>Interactive installation</b></p>	<p>Investigate how scale, display location and interactive elements impact 3D art. Plan a 3D artwork to communicate a concept, developing an idea in 2D into three-dimensions. Persevere when constructions are challenging and work to problem solve more independently.</p>
<p><b>Drawing</b> <b>I need space</b></p>	<p>Continue to develop skills introduced in previous term</p>